

Technical Specification

ISO/IEC TS 19568

Third edition 2024-08

Programming Languages — C++ Extensions for Library Fundamentals

Langages de programmation — Extensions C++ pour la bibliothèque fondamentaux



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Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

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This document was prepared by Joint Technical Committee ISO/IEC JTC 1, Information technology, Subcommittee SC 22, Programming languages, their environments and system software interfaces.

This third edition cancels and replaces the second edition (ISO/IEC TS 19568:2017), which has been technically revised.

The main changes are as follows:

- The document now refers to the C++ language as defined in ISO/IEC 14882:2020; the previous edition referred to ISO/IEC 14882:2017.
- Removal of features that have been added to ISO/IEC 14882: tuple utilities, logical

- operator traits, rational arithmetic, time utilities, error support, searchers, not_fn, optional, any, string_view, shared-ownership pointers, memory_resource, search algorithm, numeric operations (gcd/lcm), source_location.
- New feature: scope guard class templates for guard types that perform automatic actions on scope exit.
- Feature modification: type-erasing classes now use polymorphic_allocator<>.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at www.iso.org/members.html and www.iec.ch/national-committees.

Introduction

[introduction]

In this document, the phrase C++ Standard Library refers to the library described in ISO/IEC 14882:2020, clauses 16–32.

Clauses and subclauses in this document are annotated with a so-called stable name, presented in square brackets next to the (sub)clause heading (such as "[introduction]" for this clause). Stable names aid in the discussion and evolution of this document by serving as stable references to subclauses across editions that are unaffected by changes of subclause numbering.

In addition to the main font for the document body, this document uses upright monospace font to display C++ source code, some of which forms part of the normative specification verbatim, *italic monospace font* for placeholders within source code that necessary for the specification, but whose spelling is not significant, and *ItalicSerifCamelCase* for certain concepts (comprising syntactic and semantic constraints) from the C++ Standard Library.

Programming languages — C++ Extensions for Library Fundamentals

1 Scope

[general.scope]

This document describes extensions to the C++ Standard Library (2). These extensions are classes and functions that are likely to be used widely within a program and/or on the interface boundaries between libraries written by different organizations.

It is intended that some of the library components be considered for standardization in a future version of C++. At present, they are not part of any C++ standard.

The goal of this document is to build more widespread existing practice for an expanded C++ standard library. It gives advice on extensions to those vendors who wish to provide them.

2 Normative references

[general.references]

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

— ISO/IEC 14882:2020, Programming Languages — C++